



## **NEED FOR SPEED MOST WANTED**

**THIS IS A FLASH EVENT.**

### **Objective**

It is a gaming event where each participant will have to play a racing match against many others.

Try to become the most notorious street racer alive. Outrun both racers and cops to increase your reputation and move up the street racing blacklist and be the ultimate driver at the PHOENIX 2018.

### **GAME VERSION**

Need For Speed Most Wanted v1.3 English version.

### **Courses**

The Course selection may be changed prior to the tournament. Players will be informed of any such changes before the tournament.

### **RULES & REGULATIONS**

- Players must reach the gaming centre within 5mins of a race announcement, otherwise the particular player is subject to automatic disqualification
- Players are given 3mins to setup their own controls (if they bring) like keyboard, mouse, joystick or joypads with USB2.0 connectivity only. Players are not allowed to use STEERING WHEELS.



- Collision detection will be turned OFF.
- Performance will be turned ON.
- Cheating/use of trainers will result in disqualification.
- Minimizing/Exiting during a race will result in immediate disqualification.
- Players are not allowed to use their own SAVEGAME files and modded cars.
- No headphones will be provided.

### **GENERAL RULES**

There will be a 4 way Sprint race. One who will be the winner will get the prize.

### **RACE MODE**

First and foremost rule, it is the player who gets to choose his transmission mode.

### **Rules :**

- N2O should be off, There should be no Speed breaker.
- Player has to complete his 2 laps given, to get his time jotted down.
- Car to be used is BMW M3GTR, with single computer opponent at EASY level.

### **GAME SETTINGS**

- Track Direction: Forward
- LAPS: 3 (Final and the Semifinals)
- N2O: Off
- Collision Detection: Off



- Performance Matching: Off
- Game Moment Camera: Off
- Car Damage: Off

**Note: Intentional Disconnection: Upon judgment by the referee, any offending player will be charged with a loss by forfeit.**

### **RULE CHANGES**

The Administrators reserve the right to modify the rules as needed. This includes changes due to software updates or releases, event organizer decisions and all other changes deemed necessary to run a successful tournament. Teams are responsible to check the rules on a regular basis and prior to the event to ensure they are in complete compliance. Teams must understand that rules listed are guidelines to ensure fair and competitive play and are subject to interpretation by the administrators based on the spirit of the game.

**PS: Rules are subject to change without prior information. The decision of the event coordinators will be final in regards to all the issues pertaining to the event.**

### **CONTACT NUMBER:**

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